

## COMBOS

Combos are especially strong actions. To create a combo, you first have to prepare it by playing certain Action Cards in succession over two or three rounds. Finally, you activate the combo by playing your Hero Card. The required actions and the effects for the combos are shown on the Hero Cards.



### HINT

The Combostack helps you remember the last cards you played.

### CAUTION

Receiving a critical hit will clear the Combostack!



## COMBO BLOCK

When you notice your opponent preparing a combo, you can block it by playing your Hero Card in the same round the opponent is activating the combo. Successfully blocking a combo saves you from all its negative effects. Additionally, the opponent is weakened for the next two rounds.

## PAUSE

If you play your Hero Card without activating a Combo or stopping the opponent from finishing his Combo, you will pause for this round. Pausing recovers some Energy by sacrificing a little Health.

### CAUTION

Each time you pause, it uses up more of your health and clears the Combostack.

## STORY

A devious plan from the ingenious scientist Prof. Dr. Sengenbergs creates an emergency in the CERN laboratory.

Because of a provoked malfunction in the particle accelerator, tiny black holes are created and suck creatures from other times and spaces into the tunnels of the LHC. Forced by Sengenbergs, a fight for survival begins.

Only the winner will be allowed to return to their own home.



## CREDITS

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## GAME COMPONENTS

**2 card sets, including the following**  
1 Hero Card  
6 Action Cards

**2 smartphone tray plates**

**1 rules sheet**

**1 effects reference leaflet**



**You will also need these to play:**



A smartphone or tablet that is equipped with NFC technology.



The "FusionPlay - Heroes" app, available on the Google Play store.

## PLAYING THE GAME

### Preparing to Play the Game

- Remove the thin blue plastic covering from the two smartphone tray plates.



- Make sure **NFC** is activated on your device.



- Download the free „FusionPlay - Heroes“ app from Google Play.



**HINT**  
Your smartphone's user manual will tell you where the NFC antenna is located in your device.

- Each player should choose a hero and take the hero's set of cards.
- Place your smartphone on the trays between the two of you.
- Launch the app and start a new game.
- Slide your **Hero Cards** underneath the device, one after another.

**HINT**  
Check your energy before playing a card.

**HINT**  
Avoid playing on metal surfaces as this may block the NFC reader.

**End**

The game ends when one of the two heroes run out of health.

- The opponent player plays his card. The app will unveil both played cards.

- The app will process the actions and display the results.

- The next round starts.

## HERO CARDS



- Name of the hero**
- Base Attributes**  
**Strength:** Inflicted damage of physical attacks.  
**Defense:** Protection against physical attacks.  
**Mental:** Inflicted damage of, and protection against, mental attacks.  
**Dexterity:** Hit chance, evasion chance, and critical hit chance.
- Health & Energy**  
**Health:** Amount of life points.  
**Energy:** Each action uses some energy.  
**Health & Energy Regeneration:** Amount of health and energy restored each round.
- Combos**  
Required card order and the resulting effects of the hero's combo actions.

## ACTION CARDS



- Name & Color**  
Name and color code of the action.
  - Energy**  
Energy costs for playing this card.
  - Description**  
Short description of the action.
  - Effects**  
Effects of the card.
- Each card triggers one or multiple effects when played. Effects can be positive for the player (like healing effects) or negative for the opponent (like damage effects). Additionally, effects can occur instantly one time, be delayed, or occur each round over a specific time.

## APP VIEW



- Base Attributes**  
**Strength** (top left)  
**Defense** (top right)  
**Mental** (bottom left)  
**Dexterity** (bottom right)
- Health & Energy**  
**Health & Regeneration** (top)  
**Energy & Regeneration** (bottom)
- Combostack:** The last 3 played cards.
- Current Buffs**
- Current Debuffs**
- Current Conditions**  
The app shows the current attribute values, Buffs, Debuffs, and Conditions for both heroes. Additionally, the Combostack shows the last 3 actions.

**HINT**  
You can switch mirroring the display for the second hero in the options menu.